

DART 330-1 COURSE SYLLABUS – Spring 2014

Course Code & No. - Section:	DART330 - Section 1
Course Title (Credits):	Intermediate Digital Darkroom (3)
Term & Year:	Spring / 2014
Course Ref. No. (CRN):	10099
Instructor:	Chris Lanier
Phone:	X7421
Email:	clanier@sierranevada.edu
Office:	TBD
Office Hours:	MW 11:30-12:45 a.m., TR 9am-10am, and by appointment
Class Meeting Time:	TR 1:00pm-3:45pm
Location:	TBD
Prerequisites (from Catalog):	DART 230
Corequisites (from Catalog):	none
Class Website:	http://sncdigitaldarkroom3.blogspot.com/

Course Description

A project-based class focused on advanced digital media techniques and approaches. We will produce media for print and for projection, A variety of software will be used, including design, layout and video editing software.

Student Outcomes

Upon successful completion of this course, a student will be able to:

1. Utilize the latest in software technology within the digital arts lab environment
2. Define a sense of personal style
3. Learn creative expression of ideas in a variety of forms
4. Identify output options for both print and screen mediums
5. Communicate with peers and effectively critique work
6. Organize ideas and images in relation to individual work

Methods of Assessing Student Outcomes

Student outcomes are measured by multiple projects during the term. These projects will be evaluated for the student's ability to demonstrate the principles covered in lecture, demonstration and discussion.

Instructional Strategies

This class will utilize lectures and demonstrations, small groups, individual work in class, inquiry learning, and homework assignments.

Required Texts and Materials

1. 1 GB jump drive
2. Handouts and web URL's

Attendance

If you miss more than three (3) classes without a written doctor's excuse, your grade will drop by one letter (i.e. from an A to a B). This will continue for every three classes missed. If you are tardy by more than 20 minutes or leave class early by 30 or more minutes, this will count as an absence. If you are late (less than 20 minutes) to class you will receive a late mark, every three late marks will count as one unexcused absence.

Class Requirements:

Cell phones must be turned off or set to silent mode. You must ask permission to leave the classroom once class begins.

Grading

Your grade will be based upon the following: finished projects executed during class and as homework; your participation during class, particularly in discussions and critiques; writing assignments and other homework assignments.

If you attend all of the classes, and do the assignments, you will have no problem in passing this class with a decent grade. Only outstanding work will be rewarded with an A. You will be expected to be in class on time and ready to work. Participation is crucial, voicing your ideas, critiquing your peers and asking questions is part of the learning process.

Consequences for violating the Faculty/Student Honor Code

Snc students and faculty share the responsibility for maintaining an environment of academic honesty. Thus, all are responsible for knowing and abiding by the snc faculty/student honor code published in the current snc catalog. Faculty are responsible for presenting the honor code and consequences for violating it to students at the start of their classes and for reporting all incidences of academic dishonesty to the provost. Students are responsible for knowing what constitutes cheating, plagiarism, and fabrication and refraining from these and other forms of academic dishonesty. Violations of the honor code become part of a student's academic record.

Snc's disciplinary sanctions for honor code violations:

- 1st Offense: Student receives a zero for assignment/exam and counseling with faculty on the honor code, consequences for violating the honor code, and the value of academic honesty in learning.
- 2nd Offense: Student fails course and receives counseling with faculty on the honor code, consequences for violating the honor code, and the value of academic honesty in learning.
- 3rd Offense: Student is expelled.

Mandatory Special Accommodations (ADA) Statement

"In accordance with the Americans with Disabilities Act and Section 504 of the Rehabilitation Act of 1973, students with a documented physical or learning disability are eligible for support services and accommodations. If a student wishes to request an accommodation, contact the Director of Student Services (Prim Library room 323) at (775) 831-1314 x7534 within the first week of the semester."

Policies and Procedures

These policies are presented in an effort to provide you with as much guidance as possible regarding how to deal with this course. If you have a question about the proper interpretation of anything in this Syllabus, handouts, or anything presented during class, please discuss your question with us at the earliest opportunity. We will make every effort to ensure that all policies are clear, unambiguous, and fair.

Digital Arts Lab Equipment

It is possible for you to borrow a digital camera while a member of this class. We will provide you with instruction and care for the digital camera, and allow you to check it out for two nights at a time. You will be responsible for returning the camera on the specified date. You will be required to complete a responsibility contract and uphold the rules regarding the use of Digital Arts Lab equipment. You must sign this contract each time you check out equipment. Due to the amount of students and demand for the camera, it is mandatory that the equipment be returned on time. Not doing so may result in others inability to complete their projects. The outcome of such will be a loss of privileges to individuals who abuse the time parameters as outlined in the responsibility contract.

Student Responsibilities

Leaving your work on the desktop will not be safe. It is recommended that you purchase a jump drive or CD-RW to store your work.

Assignments

Assignments are due the class after they are assigned, unless otherwise noted. In the case of projects, a due date will be presented with the project instructions. You are expected to have the project and assignments completed by this due date. Projects handed in late are subject to a one-grade penalty, per day. Work must be completed prior to the start of class, otherwise it will be considered late.

There will be many opportunities for you to work during your scheduled class time. I will be available to answer questions, look at work, and discuss problems at that time. You will be able to find me in the digital arts lab or office during my posted office hours, appointments are recommended. You can e-mail questions at any time, and I will try to respond to them as quickly as possible, usually within the day.

Contacting the Instructor

I pick up voice mail at most once each day – so email is preferred. I will respond as promptly as possible.

PRELIMINARY Class Schedule (Subject to change...)

This is a preliminary schedule of subjects to be covered. As opportunities arise, I reserve the right to alter the order and to add to or subtract from this syllabus.

Week 1

Introductions; Illustrator refresh and App Icon design

Week 2

Icon design for school newspaper

Week 3

Photoshop brushes refresh; compositing through digital drawing

Week 4

Text layout in InDesign; illustrated story project

Week 5

Illustrated story project continues

Week 6

Illustrated story project concludes

Week 7

Information design and artful diagrams; focus group art

Week 8

Spring Break – no classes

Week 9

Digital Projection in public spaces: still images

Week 10

Public domain video remixes and youtube mashups: split screen strategies

Week 11

AfterEffects and video manipulation

Week 12

Projection on non-typical surfaces/public spaces project

Week 13

Project continues

Week 14

Project concludes

Week 15

Final project

Week 16

Final project concludes; **Finals Week**